

## RESOLUTION NO. \_\_\_\_\_

### **A RESOLUTION OF THE MAYOR AND CITY COMMISSION OF THE CITY OF MIAMI BEACH, FLORIDA, ACCEPTING THE RECOMMENDATION FROM FINANCE AND CITYWIDE PROJECTS COMMITTEE (FCWPC) TO PROCEED WITH THE DEVELOPMENT, DESIGN AND OTHER PLANNING WORK FOR MAURICE GIBB MEMORIAL PARK.**

**WHEREAS**, On October 19, 2012, during the construction of the Sunset Harbor Pump Station Retrofit project, an odor and sheen commonly associated with petroleum contamination was identified during excavation work in the southeast corner of Maurice Gibb Park; and

**WHEREAS**, as a result, Miami-Dade County required the City to fully delineate the soil and groundwater contamination on the park property, and to remediate areas with elevated contaminant levels and the City retained Atkins to perform the site assessment and develop a remediation plan; and

**WHEREAS**, on August 10, 2015, the Miami-Dade County Department of Regulatory and Economic Resources (RER), approved, with comments the Site Assessment Report sampling plan; and

**WHEREAS**, a renovation of the park is necessary because the soil remediation is required over most of the surface of the park and would include the replacement of the playground equipment, new plant material, earthwork, new irrigation, new signage and new park furnishings; and

**WHEREAS**, on August 28, 2017, a contract was executed with Coastal Systems International, Inc. (Coastal), pursuant to the Request for Qualifications (RFQ) No. 2016-138-KB for Architectural and Engineering Design Services, for the development of a design for the renovation of the park; and

**WHEREAS**, on February 17, 2018, the Finance and Citywide Projects Committee (FCWPC) made the following recommendations:

1. Architect shall provide alternatives for a Master Plan for the park, to include one option that does not require future funding from the 2018 General Obligation Bond.
2. Start the soil remediation process once a Master Plan is approved.
3. Use the currently available project funding of \$3.2 million to start working on the project.
4. Work with the community to gain feedback on the mooring facilities, marine/fire patrol building, parking lot and playground.
5. Return to the FCWPC after a meeting with the community and getting more details on the Master Plan; and

**WHEREAS**, on May 31, 2018, the Office of Capital Improvements Projects (CIP), held a public meeting with residents from communities adjacent to the park (Sunset Harbor, Sunset Islands, Lower North Bay Road, Belle Isle and West Avenue) to obtain their feedback ; and

**WHEREAS**, the design team presented two options for the Master Plan, depicting possible locations for the basic park elements, which include, playground, pavilions, dog park, walkways, park furnishings, and landscaping with open sodded areas and the community was asked to select one of the options for the layout of these basic elements which shall be installed in the park; and

**WHEREAS**, the Master Plan also depicted the proposed, future amenities which include detached restroom facilities, vita course exercise equipment, marine/fire patrol facility,

mooring facilities and the community was asked to indicate priority of these future amenities, for inclusion in the park's further development; and

**WHEREAS**, the community voted for Option 2 of the Master plans, the artistic theme playground and the proposed future amenities that received the most votes were the Living Shoreline with the Overlook and the Marine/Fire Patrol Facility; and

**WHEREAS**, both of the master plan options included a location for a new detached restroom facility; and

**WHEREAS**, the proposed project included the soil remediation and the resulting renovation of the park, to include the following basic park elements: a new playground with shade canopy, pavilion(s), a dog park, walkways, minor restroom renovations, landscaping with open sodded areas, and park furnishings, these basic elements can be completed within the current \$3.2M available funding; and

**WHEREAS**, at the June 8, 2018, FCWPC recommended that staff proceed with the development of the project to include submitting to the Design Review Board (DRB) and reminded staff that the park should include an iconic, custom designed playground; and

**WHEREAS**, on July 26, 2018, CIP held another community meeting to present Master Plan Option #2, incorporating comments received during the previous meeting, and to obtain feedback on including a typical playground versus an iconic, custom designed playground in the park; and

**WHEREAS**, the iconic, custom designed playground would be in line with the July 2016 recommendation from the Parks and Recreation Facilities Advisory Board, for a unique thematic playground, similar to Monstrum, to be installed in the park; and

**WHEREAS**, the members from the community in attendance voted to proceed with the iconic, custom playground; and

**WHEREAS**, the Administration is requesting acceptance of the recommendations from the FCWPC to proceed with design development to include the soil remediation and the renovation of the park to include a new iconic, custom designed playground with shade canopy, pavilion(s), a dog park, walkways, minor restroom renovations, landscaping with open sodded areas and park furnishings, and subsequent submittal to the Design Review Board (DRB), to move the project along, including amenities that can be included within the current available budget; future amenities shall be added as funding become available.

**NOW, THEREFORE, BE IT DULY RESOLVED BY THE MAYOR AND CITY COMMISSION OF THE CITY OF MIAMI BEACH, FLORIDA** that the Mayor and City Commission accept the recommendation from Finance and Citywide Projects Committee (FCWPC) to proceed with the development, design and other planning work for Maurice Gibb Memorial Park.

**PASSED and ADOPTED** this \_\_\_\_ day of \_\_\_\_\_, 2018.

\_\_\_\_\_  
**DAN GELBER, MAYOR**

**ATTEST:**

APPROVED AS TO  
FORM & LANGUAGE  
& FOR EXECUTION

\_\_\_\_\_  
**RAFAEL E. GRANADO, CITY CLERK**

\_\_\_\_\_  
City Attorney

9/4/18  
\_\_\_\_\_  
Date